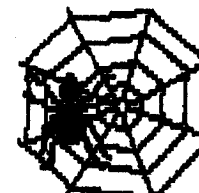


VOLUME VIII, #14

BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive!"
--Sir Walter Scott--



10 Feb 05

(#234)

FRUEH WINS TITAN!

It was a KO in 30 turns as Frueh's Padlock legion of two unicorns, two warbears, and a guardian overwhelmed Andy York's Batman legion consisting of two unicorns defending a 6-4 Titan. Nor did the brawls go Andy's way in the other two Turn 30 battles. Preceding Andy in defeat were Walt O'Hara, Lord Khaos, Tony Rezzarday, and Alan Bargender. Shall we do another? Quorum shall be four with six preferred.

"Devon" has concluded with Peter Boyum (Red) edging out Kevin Wilson (Blue) by 0.5 VP for second place. "Boris XVII" survived a draw proposal and MACHIAVELLI resisted raising the victory criterion. "Frueh is Missing" (same Frueh) may have slithered out of a bankruptcy in the upcoming OR 5. "The Knyghtes Tale" has begun the 3rd Epoch.

It's time to start a new DIPLOMACY game. So far we have four and a half signed up. Need more. So harass your friends and enemies into signing up to play. Need just a few more to do HISTORY OF THE WORLD too, either 1st or 2nd edition. Need one more for BLACKBEARD.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "The ability to distinguish essentials from non-essentials, to grasp quickly the elements to the changing situation, and the intestinal fortitude to keep cool and to continue fighting when the going gets tough are required in the successful war commander" -- Admiral R. A. Spruance

On pages 10 & 11 you'll find a ballot for the 2004 DIPLOMACY Awards. Voting is open to all DIP players. Photocopy and mail or vote by e-mail.

Rick Copeland has a new e-mail address. See p 18.

UPCOMING CON DATES

When	What	Where
23-27 Feb 05	Prezcon	Charlottesville, VA
18-20 Mar 05	Enlightenment VIII	Hunt Valley, MD
13-15 May 05	BPA Block Party	Columbus, OH
27-29 May 05	DixieCon	Chapel Hill, NC
30 Jun-3 Jul 05	Origins	Columbus, OH
29-31 Jul 05	World DIPCon	Washington, DC
2-7 Aug 05	World Boardgaming Championships	Lancaster, PA
18-21 Aug 05	GenCon	Indianapolis, IN

BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free issue) goes this month to Mark Frueh for his press in "Frisian".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Peter Boyum for delay of zine.

PERSONAL COMMUNICATION HERE (maybe):

BORIS THE SPIDER

C/O 203 Devon Ct

FWB, FL 32547-3110

<http://hometown.aol.com/prbolduc/boris/borishome.htm>

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Deadline for most games is 1800 CST 4 Mar 05



PEACE POSTPONED! Fall 1987

XVII
2003F

The vote was 1 "aye", 2 NVR, and 1 "nay".

MINAS MORGUL: The Peace conference failed, with the delegates not even agreeing on what nation's wine to serve at the opening reception. On the battlefield, the West has established its Scandinavian stalemate line, but the prospect of a rogue Austrian army behind the line will make the missing German unit's nonpresence felt. So too on the Mediterranean front, where the East has, perhaps temporarily, captured MAR, would the presence of one more supporting army be critical

TROOP MOVEMENTS

German F StP retreats to BAR.

AUS: (Rick Copeland) [A Pru-Ber], A Ser-Rum, F Bul(ac)-Aeg, [A Gal-Sil], [A StP H(r-???), A Ukr-War, A Mos S A StP, [A Sil-Mun], A Tri S A Sil-Mun, A Boh S A Sil-Mun;
FRA: (Kevin Wilson) A Bur S A Mun, A Wal-Lon, F Mid-Wes, F Eng-Mid, A Bel-Ruh, F Por S F Spa(ac), F Spa(ac) S F Mid-Wes, [A Mar H(r-???);
GER: (Rudy Zodda) A Lvn-StP, A Nwy S A Lvn-StP, F Bal S A Ber, [A Ber S A Mun], A Kle S A Mun, F Bar S A Lvn-StP, A Mun H, F Nth-Den;
ITA: (Ron Fisher) A Ven H(u), A Pie-Mar, [F Wes S F Tun-NAf(r-???), F Aeg-Ion, F Lyo S A Pie-Mar, F Tun-NAf, F Tyn-Tun.

Orders in brackets fail; d = destroyed, oth = off the board, nso = not so ordered, r-??? = must retreat somewhere. Full transcript of game and the latest Map are on the Website.

Austrian A STP must retreat oth or to FIN. French A MAR must retreat oth or to GAS. Italian F WES must retreat oth or to TUN.

SUPPLY CENTERS:

AUS: Bud Tri Vie Gre Ser Bul War Mos Rum Sev
FRA: Bre -Mar Par Bel Por Spa Lpl Lon
GER: Ber Kle Mun Den Hol Swe Nwy StP Edi
ITA: Nap Rom Ven Con Smy Ank Tun +Mar

(10) Even *
(7) Tear 1 **
(9) Build 1***
(8) Build 1 ****

- * If A STP retreats oth, may build 1.
- ** If A MAR retreats oth, even.
- *** But all home centers are occupied so will again play 1 short.
- **** If F WES retreats oth, may build 2.

Orders for retreats and Spring 1908 are due next time.

EMBASSY BEAT

H.R.E. to Kaiser Rudy - Hall, cousin. I hear great rumors of the wonderful times at the Oktoberfest in Munich. Why do you never invite me?

BORIS WORLD PRESS REVIEW

La Stampa: The Italian Naval Authorities reported the Eastern Fleet entered the Aegean Sea, and meeting with Austrian Naval powers in BUL transferred the Turkish terrorist M'bis ar-Hiri, to Austrian custody. The Turk allegedly lead the fleet on a wild goose chase claiming a short-cut to the Bosphorus, nearly scuttling half the fleet. Austrian authorities wanted to question him about issues in the captured Russian territories.



MACHIAVELLI Longer War Falls! Summer 1519

2003 D
pn10

The votes are in "Aye" 1, NVR 1, "Nay" 2, so the proposition fails.

Ragnoocitti: the Austrian stranglehold on the sea lanes has been broken as a Papal fleet has ejected the Habsburgs from TS. The French continue to trade cities with the Turks with the Pope getting in a few licks on the sidelines. Our prognosticators foresee a long struggle.

TROOP MOVEMENTS:

French A AUS retreats to CARIN. Turkish A MOD retreats to MAN.

AUSTRIA (Wilson, 5d): F GoL S F Cor-LS, F Alb-Rag, [F Pat-Sie(d)], F Otr S F LA, F LA S A Rag-Her, F Rome H, F Cor-LS, [A Anc S A Cap-Spo(r-???), [F TS S F Pat-Sie(r-???), A Cap-Spo, A Rag-Her;
FRANCE (Scott, 14d): A Mil S A Par-Cre, A Par-Cre, [A Carin S A Como-Tyr(r-???), F Gen H, A Como-Tyr, [A Mod-Man], F Mar H, A Pav-For.
PAPACY (Anderson, 3d): F LS-TS, A Sie-Pat, [F Ven-UA], A Flo S A Luc-Bol, A Luc-Bol, F Pio S F LS-TS, A Per S A Sie-Pat, G Bol S A Luc-Bol;
TURKS (McConnell, 0d): A Ver-Trent, [A Bol B1(r-???), F Dal S A Cro, A Fer-Anc, F UA C A Fer-Anc, [A Cre S A Man(r-???), A Cro S F Dal, A Urb S A Fer-Anc, [A Man S A Cre], A Sla-Carin, A Aus S A Sla-Carin.

Orders in brackets fail. b = besieged, d = destroyed, imp = impossible, no = not owned, nso = not so ordered, nsu = no such unit, oth = off the board, otm = on the move, R = Rebellion, r-??? = must retreat oth or elsewhere, u = unordered.

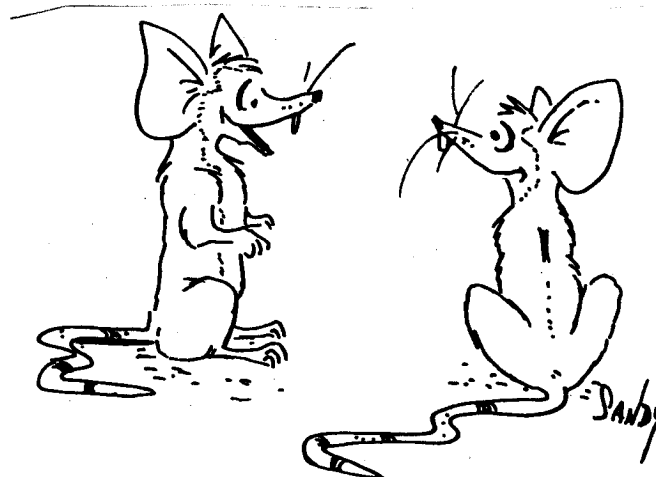
Austrian A ANC must retreat oth or to AQU or garrison. Austrian F TS must retreat oth or to CAP, CM, COR, NAP, PAL, SAR, or WM. French A CARIN must retreat oth or to CARN, FRI or VER. Turkish A BOL must retreat oth or to FER. Turkish A CRE must retreat oth or to BER or garrison.

Orders for Fall 1519 are due next time. And Press. Ms Nar demands Press.

EMBASSY BEAT

TURK-GM: YOU HAVE A CREATIVE IMAGINATION. I WAS THINKING OF WAGERING A COUPLE OF BEERS, NOT MY SOUL.

TURK-FRANCE/AUSTRIA: HERE...KITTY KITTY.



"I'm so proud! All of my kids are going into research!"



Gunboat MACHIAVELLI
Florence Rules!
Spring 1455

2004A
 pw1Q

ERRATA: Papacy earned 21d, not 19d. Naples F Bari-LA failed

TROOP MOVEMENTS:

Papacy donates 2d to Naples. Austria (12d) disbands A IST, maintains rest (-6d), builds A HUN & G TYR (-6d). Florence (21d) maintains all (-9d), builds A ARE (-3d). France (18d) maintains all (-9d), builds A SWI & F MAR (-6d). Milan (21d) maintains all (-9d) and builds A MIL & A CRE (-6d). Naples (22+2d) maintains all (-12d), builds F NAP, G BARI, MES & PAL (-12d). Papacy (25-2d) maintains all (-12d), builds A ROME & BOL, G ANC (-9d). Turks (22d) maintains all (-9d) and build F DUR & F TUN (-9d). Venice (34d) maintains all (-12d) and builds A PAD, A TRE & F VEN (-9d).

AUSTRIA (0d): A Trent B2, A Tyr-Aus, A Hun S A Tyr-Aus, G Tyr = A;

FLORENCE (12-12d): Disband PAP A Pisa (-12d). [A Per S A Are], [A Sie S F Luc-Pisa], F Luc-Pisa, [A Are HIR-???];

FRANCE (3d): A Salz-Sav, [A Pav S A Swi-Tur], [F Sar-TS], A Swi-Tur, F Mar-Gol;

MILAN (6d): A Mod S A Cre-Par, A Como S A Mil-Pav, A Gen B2, A Mil-Pav, A Cre-Par;

NAPLES (0d): F Bari-Aqu, F Mes-Otr, [F TS-Sie], [F CM-PalId], G Bari = F, F Nap-GoN, G Mes = F, G Pal H;

PAPACY (2d): [A Pisa S A FloInsu], A Flo S A Urb-Are, A Urb-Are, F Anc-Urb, A Bol S F Anc-Urb, [A Rom-Per], [G Anc = F];

TURKS (4d): A Rag = G, [F IS-Pal], F WM-CM, F Dur-LA, F Tun S F WM-CM;

VENICE (13d): [A Aus HIR-???], A Car S F Cro-Ist, F Cro-Ist, [F UA-Anc], A Pad-Per, A Tre-Ver, [F Ven-UA];

AUTONOMOUS: Fer, Gen(d), Man, Mod, Mon, Luc, Pio, Salz, Sav, Sie, Trent(d), Tur

Orders in brackets fail. b = besieged, C = convoy or C, d = destroyed, imp = impossible, no = not owned, nao = not so ordered, nsu = no such unit, oth = off the board, otm = on the move, r-??? = must retreat oth or elsewhere, u = unordered.

Florentine A ARE must retreat oth or to garrison. French A PAV must retreat oth or to FOR, MON or to garrison. Venetian A AUS must retreat oth or to CARIN, SLA, or to garrison.

Orders for Summer 1455 are due next time. And Press. Ma Nar craves Press. Game transcript and map are on the website.

EMBASSY BEAT

Milan to Austria, let's talk, no more bumps please

Milan to the Pope, way to go! Sure hope you are then turning south....



JUNTA
BUDGET PASSES!

Year 2



THE CAST: (and Table order)

Rick Copeland (Martini)

Chuck Hanna (Shades)

Wayne Morrison (Mustache)

Dave Anderson (Hat)

John Butitta (Stickpin)

STATUS: The Bank is open and not safe. There is no Coup excuse.

Martini: *El Presidente* (1v), Bankers (7v), Peasants (3v), 4C, 08

Hat: Air Force CO, Admiral (2v), Conservatives (8v), Radicals (3v), 4C, 28

Shades: 08

Stickpin: 3rd Brd CO (1v), 5C, 28

Mustache: Minister, 1st Brd CO (2v), The Church (10v), 5C, 28

TURN 2

2.1 Draw cards: All draw two cards. Martini discards "Amateur Assassin" and gives Shades

Shades plays "Presidential Competency Questioned" and gives Shades

Shades plays "Labor Union" and "Students Circulate Petition Condemning Repression" (No effect).

Stickpin plays "Secret Political Donation" and draws MP. Mustache plays "Secret Political Donation" and draws MP then gives to Shades.

2.2 Cabinet Assignments: *El Presidente* appoints Carlos as 2nd Brigade CO and leaves the rest the same. Hat may make a motion to remove *el Presidente* and does. Motion fails 13-23 with 7 abstentions.

2.3 Budget: *El Presidente* proposes 1st Brigade, 3 MP, 2nd Brigade, 3 MP, 3rd Brigade, 4 MP. (The brigade is replacing their old M-14 rifles with M-16's so they need the extra cash), Admiral, \$3 million. Budget passes unanimously.

STATUS: The Bank is open and not safe. There is no Coup excuse.

Martini: *El Presidente* (1v), Bankers (7v), Peasants (3v), 4C, 08

Hat: Air Force CO, Admiral (2v), Conservatives (8v), Radicals (3v), 4C, 28

Shades: 2nd Brd CO (1v), Labor Union (5v), 2C, 08

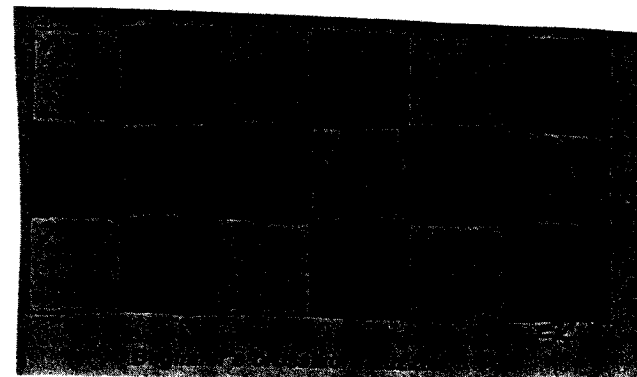
Stickpin: 3rd Brd CO (1v), 6C, 38

Mustache: Minister, 1st Brd CO (2v), The Church (10v), 5C, 18

Due next are locations, assassination attempts, bank deposits, and starting coups.

You have MP in hand and MP in the Bank.

Your cards are:





BRITANNIA "Devon" Turn XVI

The Cast:

Blue: Kevin Wilson
Purple: Rudy Zodda

Green: Rick Copeland
Red: Peter Boyum

Score: Green 112.5, Red 79.5, Blue 68, Purple 44.5.

Turn XVI (not concluded)

Board

Welsh: 2A @ Clywd, Dyfed, Powys; Gwent, Gynnedd; 1A @ Cornwall, Devon.
Brigantes: 3A @ Alban; 2A @ Lothian, Pennines; 1A @ Dunedin, Mar.
Picts: 3A @ Moray; 1A @ Caithness, Dalriada, Hebrides, Skye.
Caledonians: 2A @ Orkneys.
Dubliners: 3A @ Cumbria; 2A @ Cheshire, Galloway; 1A @ Strathclyde.
Danes: 4A @ Hwicce; 2A @ Avalon, Lindsey, S Mercia; 1A @ Sussex, Wessex.
Norwegians: Harald, 3A @ March; 2A @ Suffolk; 1A @ Bernicia, York.
Saxons: 3A, Harold @ Downlands.
Normans: 1C, 4A, Willy @ Essex; 2A @ Channel; 1C, 1A @ Norfolk.

Saxons (1.5): Grow 0.5 pp. 1A Downlands-Wessex (5:2 -1 Dane).

Normans: 2A Essex-S Mercia (5:2:6 -1 each), 1A Essex-S Mercia-N Mercia, 1C Essex-Sussex (4:3 -Dane), 1A Channel-Wessex (5:5 -both), 1A Channel-Kent, 1C Norfolk-Suffolk (6:3,2; 6:2 -2 Norgies).

Board

Welsh: 2A @ Clywd, Dyfed, Powys; Gwent, Gynnedd; 1A @ Cornwall, Devon.
Brigantes: 3A @ Alban; 2A @ Lothian, Pennines; 1A @ Dunedin, Mar.
Picts: 3A @ Moray; 1A @ Caithness, Dalriada, Hebrides, Skye.
Caledonians: 2A @ Orkneys.
Dubliners: 3A @ Cumbria; 2A @ Cheshire, Galloway; 1A @ Strathclyde.
Danes: 4A @ Hwicce; 2A @ Avalon, Lindsey.
Norwegians: Harald, 3A @ March; 1A @ Bernicia, York.
Saxons: 2A, Harold @ Downlands.
Normans: 1A, Willy @ Essex; 1C @ Suffolk, Sussex; 1A @ Kent, N Mercia, Norfolk, S Mercia.

Score: Green 112.5, Red 79.5, Blue 68, Purple 44.5.

TURN XVI VP:

GREEN: 112.5 + Welsh (8) + Caledonians (2) + Danes (4) = 126.5
RED: 79.5 + Brigantes (5) + Saxons (1) = 85.5
BLUE: 68 + Picts (10) + Normans (7) = 85
PURPLE: 44.5 + Dubliners (4.5) + Norwegians (3) = 52

Final Score: Green 125.5, Red 85.5, Blue 85, Purple 52.

At long last I can say "End game statements due next time."

Legend: A = infantry army, C = cavalry army, F = fort, L = legion or leader, pp = population point, R = raider, r-??? = retreats to ???, w-??? = withdraws to ???, (*) = in melee, _#_ = attack by/against cav/legion

Final map and full transcript can be found on the website.



BRITANNIA "Frisian" Turn VII



The Cast: Nations in Italica are extinct, in parentheses are not yet in play.
A (Hanna): Romans, R-Bs, (Norsemen, Norwegians)
B (Anderson): Welsh, Jutes, (Normans)
C (Butitta): Brigantes, Caledonians, (Danes)
D (Boyum): Picts, Irish, Angles
E (Fruch): Belgae, Scots, Saxons, (Dubliners)

TURN VII

Board:

R-Bs (A): Artie, 2C @ ???; 2A @ Lindsey, Pennines; 1A @ Bernicia.
Welsh (B, 1): 3A @ Downlands; 2A @ Devon, Gwent; 1A @ Clwyd, Cornwall, Powys.
Brigantes (C, 2): 3A @ Strathclyde; 2A @ Dalriada; 1A @ Cumbria, Galloway; L @ ???.
Picts (D, 1): 3A @ Alban; 1A @ Mar, Moray, Skye.
Caledonians (C, 0): 2A @ Caithness; 1A @ Hebrides.
Irish (D, 0): 2A @ Chester, 1A @ Gwynedd; 1A, 1R @ Atlantic.
Scots (E, 0): 3A, Fergus @ Irish; 1A @ Orkneys.
Jutes (B, 0): 3R @ Channel.
Saxons (E, 2): 4A @ Frisian; Hengist, 3A @ Essex; 2A @ Suffolk; 1A @ Avalon, Hwicce, Kent, N Mercia, S Mercia, Sussex, Wessex.
Angles (D, 0): 8A @ North; 3R @ Frisian; 2A @ Dunedin; 1A @ Lothian.

R-Bs: Grow 2 pp. Place Artie and 1C @ Lindsey, 1C @ Pennines. 1A Bernicia-York-N Mercia, 1A Pennines-York-N Mercia (6:2:3 -Saxon), 1A, L Lindsey-N Mercia-Hwicce, 1C Pennines-York-N Mercia-Hwicce (3+1,6+1:1 -Saxon), 1C Lindsey-N Mercia-Hwicce-Avalon (6:6 -C, Saxon). Score 3 A VP.

Saxons to Romano-British - We'll get you my pretty and your little round table too!

Welsh (1): Grow 3 pp. Add 1A @ Powys. 2A Powys-Gwynedd (2,1:6; 2:4; 4:4; 2:3; 3:6 -2 Welsh), 2A Gwent-Powys, 1A Devon-Dyfed, 1A Devon-Gwent, 3A Downlands-Avalon-Devon.

Brigantes (2): Grow 3 pp. Add 1A @ Galloway; place L @ Strathclyde. 1A Dalriada-Lothian, 1A Galloway-Lothian (4,2:3 Angle r-Dunedin), 1A Strathclyde-Lothian-Bernicia, 1A, L Strathclyde-Lothian-Bernicia-York.

Picts (1): Grow 2 pp. Add 1A @ Alban. 1A Alban-Skye.

Caledonians (0): Grow 1 pp. Hold.

Irish (0): Grow 2 pp. 1A @ Atlantic-Avalon-Downlands, 1A @ Atlantic-Gwynedd.

Scots (0): 1st Wave:

SCORE: A(42), C(23), D(17), E(16.5), B(12)

Board:

R-Bs (A, 2): Artie, 1C, 1A @ Hwicce; 2A @ N Mercia; 1A @ Lindsey, Pennines.
Welsh (B, 1): 3A @ Devon; 2A @ Powys; 1A @ Clwyd, Cornwall, Dyfed, Gwent.
Brigantes (C, 2): 2A @ Lothian; 1A, L @ York; 1A @ Bernicia, Cumbria, Dalriada, Galloway, Strathclyde.
Picts (D, 1): 3A @ Alban; 2A @ Skye; 1A @ Mar, Moray.
Caledonians (C, 1): 2A @ Caithness; 1A @ Hebrides.
Irish (D, 0): 2A @ Chester, Gwynedd; 1A @ Downlands.
Scots (E, 0): 3A, Fergus @ Irish; 1A @ Orkneys.
Jutes (B, 0): 3R @ Channel.
Saxons (E, 2): 4A @ Frisian; Hengist, 3A @ Essex; 2A @ Suffolk; 1A @ Kent, S Mercia, Sussex, Wessex.
Angles (D, 0): 8A @ North; 3R @ Frisian; 3A @ Dunedin.

THE KNIGHTS TALE

Black Death!

Turns 7.7. & 8.3



ERRATA: B has 350M.

The Cast (in Tiebreak Order)

BARCELONA (Buttitta): 887, 17C, 8K, 350M, ON-2
 VENICE (Hanna): 887, 10C, 5K, 200M, ON-2
 GENOA (Copeland): 887, 16C, 5K, 250M, SV-10
 PARIS (Frueh): 858, 12C, 7K, 200M, SV-10

Advances

A.F.H.I.N.R-T.V.X
 A.E.F.I.N.R-T.V
 A.E.F.H.I.N.R.S.V.W
 A.B.E.F.I-K.N.O.R.S.V.W

There is a surplus of Grain (6.1+4) and a shortage of Gold and Ivory (2.6+6).

7.7: BID PHASE:

P bids 27t. B&G bid 30t. V bids 33t.

8.3: CARD PLAY PHASE:

P (27t) Play "Timber" (G +\$27, V +\$3), "Metal" (G +\$24, P+\$6), "Columbus" (1st leader), "Alchemist's Gold" on B (-\$44).
 B (30t) Play "Spice" (B +\$144, P&V +\$9), "Fur" (B,G&P +\$7), "Wool" (B +\$32, V +\$2), "Papal Decree" banning Religion.
 G (30t) Play "Longbow".
 V (33t) Play "Erasmus" and "Caxton" (\$5 protection each), and "Black Death" in Region III (-all T @ Bre, Ess, PAR, Salz, & StG; PC = PT @ Basl, Bru, Col, Dj, Nur Pra Str; VC = VT @ Bud, StM, Vie).
NOTE: V is 2t short to replace C's, may use t's from bid or do without. See Rule 9.32.

The Cast (in Turn 8 Order)

PARIS (Frueh): 853, 5C, 2K, 200M, SV-10
 BARCELONA (Buttitta): 8196, 17C, 4K, 350M, ON-2
 GENOA (Copeland): 8115, 16C, 4K, 250M, SV-10
 VENICE (Hanna): 828, 7C, 2K, 200M, ON-2

Advances

A.B.E.F.I-K.N.O.R.S.V.W
 A.F.H.I.N.R-T.V.X
 A.E.F.H.I.N.R.S.V.W
 A.E.F.I.N.R-T.V

THE BOARD:

B: C @ Alex Alg Ang, Basq BAR Cai Chi Ein Lis Sar Sev Sue Tan Tol Tre Val Waf; 1T @ Con Kam Ora Pal.
 G: C @ Bel Bor Cre Fez Gen Gra Lyo Mar Nap Pot Rom Salo Sic Tri Tun Var.
 P: C @ Acr Alep Erz Flo Mil; 1T @ Basl Bru Col Dj Jer Lev Nur Pra Str Tar
 V: C @ Cyp Dub Ind Kie Mon Smy VEN; 1T @ Bud? Gal Kaf StM? Vie?.

Due next time are orders for Token Bid and Card Play phases. Your cards are:

LEGEND: c = white circle, C = colored circle, K = cards, M = misery, ML = misery level, t = white token, T = colored token. See website for transcript and map.



Enlightenment VIII

March 18th - 20th, 2005

Hunt Valley Inn

Hunt Valley, MD

A four-round swiss format of *Age of Renaissance* using a special best three-out-of-four scoring system that encourages fast play and keeps most players in contention throughout.



KREMLIN

Purge Fails!

Turns 3.2-3.5



CAST:

Paul Bartlett: Bolsheviks Against Russian Treason (BART), 1 card
 Mike Scott: The California Connection (TCC), 0 cards
 Dave Anderson: Decaying Licentious Antequarians (DLA), 2 cards
 Rudy Zodda: Red Zealots (RZ), 2 cards
 John Buttitta: Proletariat Worker's against Imperialism (PWI), 3 cards
 Cary Nichols Re-Education Development Society (REDS), 3 cards

POLITBURO:

Party Chief:	Aparatschik (A)	84	TCC(3)
KGB Head:	Doberman (L)	71	RZ(8), BART(8), PWI(5)
Foreign Minister:	Krakemheda (E)	75w?	PWI(3)
Defense Minister:	Manjak (P)	71	BART(1)
Ideology Chief:	Satin (O)	63s++?C	REDS(4)
Industry Minister:	Schukrutoff (B)	75	
Economy Minister:	Patina (S)	60?	REDS(1)
Sport Minister:	Talksalott (J)	68?+C	TCC(1)
Candidates:	DFGMV	People:	IKN(DLA 2)RUWY(REDS 1)(DLA 1)
The Wall:	HTX	Siberia:	C

TURN 3 (Continued)

3.2 PURGE PHASE: KGB Head Doberman fails (5) to purge Nogoodnik and ages 3 SP to 74. RZ plays Card #13 "Bee Pollen Cure" to remove 5 SP from Doberman, youthening him to 69.

3.3 SPY INVESTIGATION PHASE: Defense Minister Manjak Condemns F, aging 2 SP to 73. He then opens investigations on Aparatschik, Schukrutoff, and Doberman, aging 3 SP to 76.

3.4 HEALTH PHASE:

Party Chief Aparatschik stays awake "8" hours, gets sick (+).
 KGB Head Doberman eats "2" Aeroflot dinners, becomes ill (++)
 Foreign Minister Krakemheda visits "8" African nations, gets sick (+).
 Defense Minister Manjak shoots "18" spies, remains healthy.
 Ideology Chief Satin writes "20" propaganda releases, returns to full health.
 Industry Minister Schukrutoff travels to "6" factory openings, gets sick (+).
 Economy Minister Patina runs "20" km a week, remains healthy.
 Sport Minister Talksalott spends "11" months in the San, returns to health.

3.5 FUNERAL COMMISSION PHASE:

Not needed.

Due next time: Orders for Turn 3 Replacement to Interphase. State whether you want cards, to add IP (and to whom), or one of each.

POLITBURO:

Party Chief:	Aparatschik (A)	84?+	TCC(3)
KGB Head:	Doberman (L)	69?++	RZ(8), BART(8), PWI(5)
Foreign Minister:	Krakemheda (E)	75w?+	PWI(3)
Defense Minister:	Manjak (P)	76	BART(1)
Ideology Chief:	Satin (O)	63s?C	REDS(4)
Industry Minister:	Schukrutoff (B)	75?+	
Economy Minister:	Patina (S)	60?	REDS(1)
Sport Minister:	Talksalott (J)	68?C	TCC(1)
Candidates:	D GMV	People:	IKN(DLA 2)RUWY(REDS 1)(DLA 1)
The Wall:	HTX	Siberia:	CF

LEGEND: s = strong, w = weak, + = sick, ++ = ill, C = Cure, ? = under investigation, _ = position is vacant

2004 HOBBY AWARDS BALLOT

Jim Burgess, Chair of the Hobby Awards Committee: The Hobby Awards have a long and proud tradition in the Diplomacy Hobby. This year we again have eight nominees in each category. Please publicize this ballot, reproduce and send it to your Diplomatic mailing lists. Please consider the whole ballot carefully, use the web pages for research, and VOTE FOR ONE person in each award category. I know it is difficult but please choose just one and vote for as many of the four awards as you want.

The 2004 Hobby Awards generally are for hobby activities during the calendar year 2004 with a nod to 2003 with the change in timing of the voting. Congratulate ALL of the nominees for their service and achievements and please vote!

Don Miller Award (Meritorious Service)

— Arnaud Botrel (Doing the Maintenance of the French 18 Centres Web Page)
<http://www.18centres.com/>

— Tim Haffey (Took Over the Editorship of Diplomacy World)
<http://www.diplomacyworld.org/>

— Rudi van Hal (Tournament Director for 2002 WorldMasters Tournament)
<http://www.cat23.com/wm02/>

— Mills Miller (Handling Operations and Openings at Diplomatic Pouch Web Site)
<http://devel.diplom.org/>

— David Norman (Supporting WorldMasters, Tournament Play, & AI Development)
<http://www.elought.demon.co.uk>

— Chad Schroeder (Running the Redscape Diplomacy Playing System)
<http://www.redscape.com>

— Christian Shelton (Running the Dip BOUNCED Diplomacy Playing System)
<http://www.dipbounced.com>

— Alain Tesio (Developing and Running the Mapper for the Judge Playing System)
<http://www.floc.net>

Rod Walker Award (Literature)

— Will Abbott, "Toward a Theology of Military Games", in Diplomatic Pouch 2003 Winter Adjustment
<http://www.diplom.org/Zine/W2003A/Abbott/WarAndPeace.html>

— Mark Berch, "A French Opening: The Burgundy Tipoff", in Diplomacy World #89, Spring 2004
<http://www.diplomacyworld.org> or
<http://games.groups.yahoo.com/group/diplomacyworld/files/>

— Edi Birsan, "Prize Sur'Prize", in Diplomatic Pouch 2004 Fall Movement
<http://www.diplom.org/Zine/F2004M/Birsan/Prize.html>

— Jean-François Georget, "Peloponnesian Wars: Introducing the 'Aegean' Variant" in Diplomatic Pouch 2004 Spring Movement
http://www.diplom.org/Zine/S2004M/Georget/peloponnesian_wars.html

— Tim Haffey, "DipCon XXXVII Report", in Diplomacy World #90, Summer 2004
<http://www.diplomacyworld.org> or
<http://games.groups.yahoo.com/group/diplomacyworld/files/>

— Manus Hand, "Solution to The Curious Case of the False Start (Sherlock Holmes)" in Diplomatic Pouch 2004 Spring Movement
<http://www.diplom.org/Zine/S2004M/Hand/falseSolution.html>

— Eric and Karen Hunter, "What Skills are Necessary to Play Diplomacy Well?", in Diplomacy World #91, Autumn 2004
<http://www.diplomacyworld.org> or
<http://games.groups.yahoo.com/group/diplomacyworld/files/>

— Eva Vandergeld, "Karaoke Diplomacy" in Diplomatic Pouch 2004 Spring Movement
<http://www.diplom.org/Zine/S2004M/Vandergeld/Beatles.html>

John Koning Award (Player Performance)

— Chris Aanstoots (Tops JDPR Rating for Judge Games with 2129 in Last Update)
<http://devel.diplom.org/Email/Ratings/JDPR/jdpr.html>

— Perry Bartol (Leads DipBounced Ratings playing as CommodorePerry)
<http://www.dipbounced.com>

— Edi Birsan (Won Three Tournaments in 2004 including EuroDipCon in Germany)
<http://devel.diplom.org/Face/DPTR/Players/PlayerPage60.html>

— Yann Clouet (Won World DipCon in 2004 at ManorCon in Birmingham, UK)
<http://www.diplom.org/manorcon/res04.htm#IDip>

— Tom Kobrin (Leads Diplomatic Pouch Tournament Ratings as of October, 2004)
<http://www.diplom.org/Face/DPTR/AllRatings.html>

— Julio Pereira (Top Point Scorer in Worldmasters 2002 Semifinals)
<http://www.cat23.com/wm02/>

— Tim Sweeney (Leads the Diplomacy 2000 Eagle Points Ratings as King of the Mountain for 2004)
<http://home.online.no/~soif-d/pastyears.html>

— Roger Yonkooski (Third in Last JDPR Rating for Judge Games and Winner of Diplomacy World Demo Game Unicorn)
<http://doug.obscurestuff.com/dip/jdpr.html> and <http://www.diplomacyworld.org>

Fred Hyatt Award (GM Performance)

— Andy Lischett (Postal GM for Cheesecake)

— Tom Mulledy (Redscape and DipWorld GM - World War IV Variant)
<http://www.redscape.com> and DipWorld@yahoo.com

— David Norman (GM for FTP Tournaments, E-Mail Games, and AI Games)
<http://www.elought.demon.co.uk>

— Tom Reinecker (Redscape and DipWorld GM - World War IV Variant)
<http://www.redscape.com> and DipWorld@yahoo.com

— Paul Riley (GM for WorldMasters 2002 Finals)
<http://www.worldmasters.net/wm02/viewdraw.aspx?r=4>

— Christine Stoy (Redscape GM)
http://www.redscape.net/magazine/issue1_gmchristine.php

— Paul Webb (GM and TD for 2003 and 2004 Diplomania Tournaments)
<http://www.geocities.com/diplomatwebb/rules>

— Cal White (Dip BOUNCED and Postal GM)
<http://www.dipbounced.com>

VOTERS!!! - PLEASE SIGN YOUR NAME LEGIBLY OR E-MAIL FROM A "DOCUMENTABLE" ADDRESS - ALL DIPLOMACY PLAYERS ELIGIBLE!!!

Voluntary donations that go toward the plaques sent to the winners are accepted. The Committee currently consists of myself (Chair and Treasurer), Fred Davis, Gary Behnen, Melinda Holley, Jamie Dreier, Paul Kenny, Mark Stretch, and Robert Leaco. The voting deadline is Feb.26, 2005. Write-ins are allowed. Please send votes and comments to:

Jim Burgess,
 664 Smith Street,
 Providence, RI 02908-4327 USA,
burgess@world.std.com

Thank you for your participation



FRUEH IS MISSING

SR 5b

FIM

PLAYER STATUS

Bailey: \$2, 3 C&O, 3 B&O*, 1 PA
Hanna: \$240, 5 NYNH&H*, 2 NYC*, 1 B&M
Bolduc: \$322, 4 CP*, 1 NYNH&H, 1 PR
Copeland: \$110, 3 C&O, 5 PR*
Zieske: \$156, 6 B&M*, 1 CP

CORPORATE STATUS

Corp	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens
B&M	PZ	C82	100	1	2	30	45	E23, F22
NYC	CH	D76	76	8	0	---	---	(E19), 2
NYNH&H	CH	F75	90	3	1	322	4	G19, F22
PA	RC	E71b	100	3	1	224	45	H12, H10, 2
CP	PB	H68	71	1	4	602	3	A19, B16, 2
B&O	CB	J50y	100	2	5	0	34	I15, 2
C&O	CB	J40c	--	0	1	0	33	F6, 2

SR5 (continued)

Bailey & Zieske pass. Hanna buys pool B&M (-\$82)
Bolduc buys 1 NYC (-\$76).
Copeland buys 1 C&O (-\$40), becomes Prez.
Bailey & Zieske pass. Hanna buys pool B&M, sells 3 B&M. (+\$164, B&M falls to F67)
Bolduc buys 1 NYC (-\$76) and sells 2 NYC (+\$152, NYC drops to F67b).
Copeland buys 1 C&O (-\$40).
Zieske buys 1 NYC from pool (-\$67)
Bailey passes. Hanna buys pool NYC (-\$67).
Bolduc buys 1 NYNH&H from the Pool (-\$75).
Copeland, Zieske & Bailey pass. Hanna buys IO NYC (-\$67).
Bolduc buys IO CP (-\$71).
Copeland, Zieske, and Bailey pass. Hanna buys par NYC (-\$76) NYC floats!
Bolduc buys 1 PA (-\$100).
Copeland passes. Zieske buys 1 NYC, sells 2 (-\$76+\$134=+\$58). NYC goes to H67.
Bailey passes. Hanna buys 1 NYNH&H (-\$75).
Bolduc buys 1 pool B&O (-\$50).
Copeland passes. Zieske buys 1 B&O from pool (-\$50).
Bailey, Hanna, Bolduc, and Copeland pass. Zieske buys 1 C&O from pool (-\$40).
Bailey, Hanna, Bolduc, pass.

PLAYER STATUS

Bailey: \$2, 3 C&O, 3 B&O*, 1 PA
Hanna: \$13, 6 NYNH&H*, 5 NYC*
Bolduc: \$26, 5 CP*, 2 NYNH&H, 2 PA, 1 B&O
Copeland: \$30, 5 C&O*, 5 PA*
Zieske: \$57, 6 B&M*, 1 CP, 1 B&O, 1 C&O

CORPORATE STATUS

Corp	Pres	Price	Par	IO	Pool	Cash	Trains	Tokens
NYNH&H	CH	F75	90	2	0	322	4	G19, F22
PA	RC	E71	100	3	0	224	45	H12, H10, 2
CP	PB	H68	--	0	4	602	3	A19, B16, 2
B&M	PZ	F67	100	1	3	30	45	E23, F22
NYC	CH	H67	76	3	2	760	---	(E19), 2
B&O	CB	J50y	100	2	3	0	34	I15, 2
C&O	RC	J40c	--	0	1	0	33	F6, 2

Bank has \$9,934.

AVAILABLE TRAINS: 3 5 66 DDDDDD

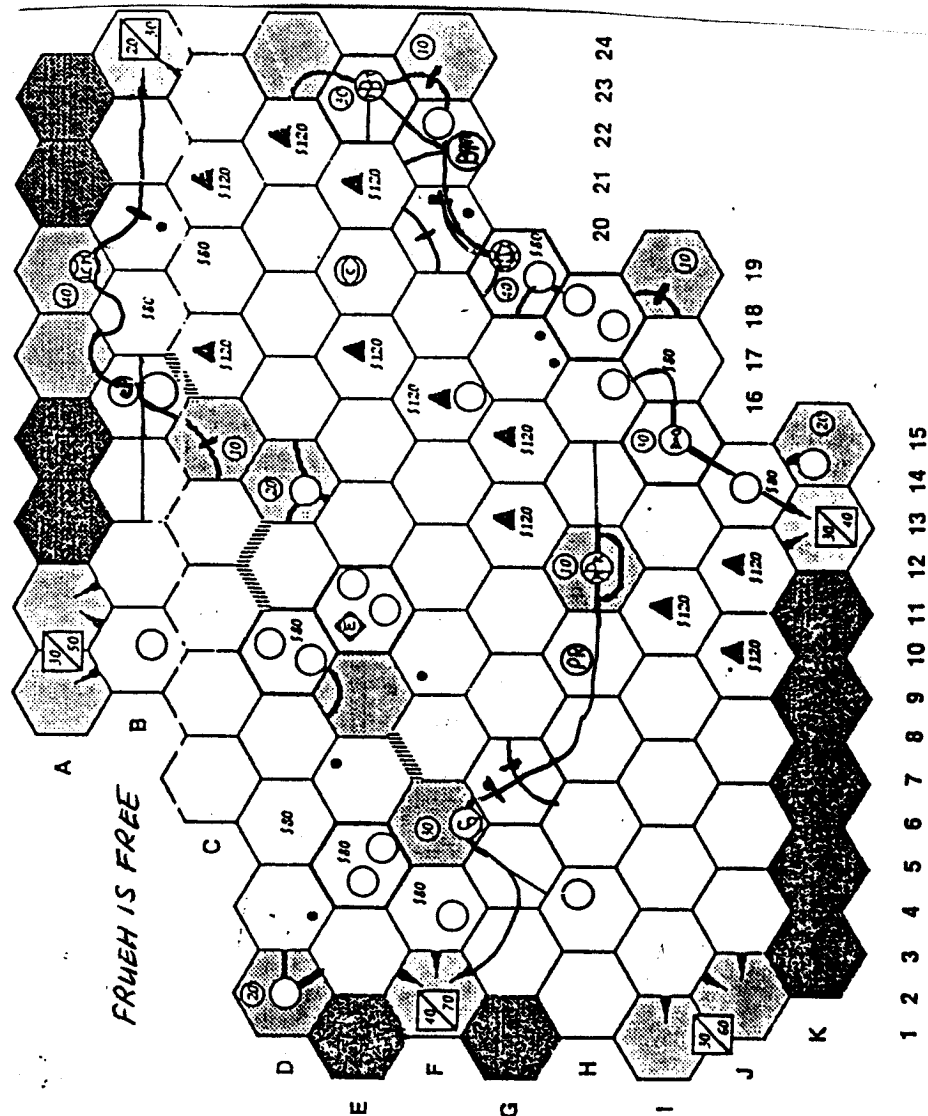
AVAILABLE TILES:

Yellow: 3(2), 4(2), 7(2), 8(5), 9(5), 55(1), 56(1), 57(2), 58(1)
Green: 14(2), 15(1), 16(1), 18(1), 19(1), 20(1), 23(2), 24(3), 25(1), 26(1), 27(1), 28(1), 29(1), 53(1).

12

59(2)

Brown: 39(1), 40(1), 41(2), 42(2), 43(2), 44(1), 45(2), 46(2), 47(1), 61(1), 62(1), 63(3), 64(1), 65(1), 66(1), 67(1), 68(1), 70(1)



13



TITAN

Frueh Wins!
Turns 27-38



TURN 27

MUSTERED: lion, ranger(x3), serpent, unicorn.

FORCE POOL: Archangels (6), Angels (17), Behemoths (13), Centaurs (3), Colossi (10), Dragons (18), Gargoyles (4), Giants (18), Gorgon (1), Griffons (18), Guardians (4), Hydrae (10), Lions (18), Minotaurs (15), Ogres (2), Rangers (16), Serpents (7), Trolls (11), Unicorns (8), Warbears (18), Warlocks (4), Wyverns (17).

DEAD POOL: Behemoth, Centaur(21), Cyclops(19), Gargoyles(14), Gorgon(4), Lion(5), Ogre(14), Ranger(4), Titan(4), Troll(11).

TURN 28

MOVEMENT:

Brown (Frueh), 10-4, 412 VP, dr=4: Spider 20 holds. Hook 112-108. Chest 104-142. Tankard 130-126. Hourglass 17-113. Antlers 109 holds. Bearpaw 27 holds. Sun 29 holds. Figurehead 23 holds. Bell 102 holds. Ram 107-103. Blue (York), 6-4, 60 VP, dr=6: Batman 10-16. Octopus 140 holds. Anchor 141-3. Candle 136 holds. Twister 38 holds. Thundercloud 2-8. Padlock 40 holds. Egg 122 holds.

COMBAT: None.

MUSTERED: ranger, unicorn.

TURN 29

MOVEMENT:

Brown, 10-4, 412 VP, dr=1: Spider 20-400, spawns Pharaoh. Hook 108-200. Chest 142-141, spawns Scroll. Tankard 126-125. Hourglass 113 holds. Antlers 109-108. Bearpaw 27-500. Sun 29-5000. Figurehead 23-24. Bell 102-101. Ram 103-102. Blue, 6-4, 60 VP, dr=6: Batman 16 holds. Octopus 140 holds. Anchor 3 holds. Candle 136 holds. Twister 38-38. Thundercloud 8-14. Padlock 40 holds. Egg 122 holds.

COMBAT: None.

MUSTERED: guardian(x3), lion.

TURN 30

MOVEMENT:

Brown, 10-4, 412 VP, dr=2: Spider 400-25. Pharaoh 400-121. Hook 200 holds. Chest 141 holds (Combat). Scroll 141-41. Tankard 125-123. Hourglass 113-13. Antlers 108-106. Bearpaw 500-23. Sun 5000-30. Figurehead 24-20(Combat). Bell 101-3 (Combat). Ram 102 holds. Blue, dr=4: Batman 16-20(Combat). Octopus 140-136. Anchor 3 holds (Combat). Candle 136-40. Twister 38 holds. Thundercloud 14-12. Padlock 40-138 (blocked at 141, Combat). Egg 122-118.

COMBAT: Bell vs Anchor (defender) @ Brush 3: Brown wins scoring 54 VP. Padlock vs Chest (defender) @ Brush 141: Brown wins scoring 80 VP and mustering an Archangel. Batman vs Figurehead (defender) @ Plains 20: Brown slays the Blue Titan and is victorious.

SLAIN IN COMBAT THIS TURN: behemoth, gorgon(x7), guardian, minotaur(x2), Titan, unicorn(x4)

Due next time are any end of game statements. Shall we do this again? It worked much better than I thought it would.

MAHARAJA

Turns 1-3
Harrappans Extinct!

THE CAST:

Rudy Zodda: Green
Paul Barrett: Yellow

Dave Anderson: Purple
Wayne Morrison: Blue

Turn 1 (continued)

Harrappans: Grow 2 pp. Hold.

Score: Blue 6, Green 0, Purple 0, Yellow 0.

Turn 2

BOARD:

Pandya (1.5): 1A @ Berar, Khandesh.

Cholas (1.5): 1A @ Andhra, Gondwana.

Mauryans (0): 6A @ C Asia; 4A @ Rajputana; 2A @ Punjab, Sind; 1A @ Gandhara, Kashmir, Nepal, Oudh.

Harrappans (2): 1A @ Gujarat, Lahore.

Pandya (1.5): Grow 1 pp. 1A Berar-Bidar, 1A Khandesh-Maharashtra.

Cholas (1.5): Grow 1 pp. 1A Andhra-Golconda, 1A Gondwana-Andhra.

Mauryans: Grow 6.5 pp. Add 1A @ Nepal & Oudh. 1A Nepal-Bihar-Bengal, 1A Nepal-Bihar, 1A Oudh-Bundelkhand-Magadha, 1A Oudh-Bundelkhand-Gondwana, 1A Rajputana-Malwa, 1A Rajputana-Malwa-Khandesh, 1A Rajputana-Gujarat. 2A Sind-Gujarat (5,3,2:5 -1 each), 1A Kashmir-Lahore-Delhi, 3A C Asia-Lahore (6,3,1:5 -1 each), 1A C Asia-Kashmir, 1A C Asia-Kashmir-Punjab, 1A C Asia-Gandhara. Harrappans score 4 VP and become extinct. Mauryans score 1 Raj VP.

Score: Blue 10, Yellow 1, Green 0, Purple 0.

Turn 3

BOARD:

Pandya (2.5): 1A @ Bidar, Maharashtra.

Cholas (2.5): 1A @ Golconda, Andhra.

Mauryans (0.5): 4A @ C Asia; 2A @ Gandhara, Gujarat, Lahore; 1A @ Bengal, Bihar, Delhi, Gondwana, Kashmir, Khandesh, Magadha, Malwa, Punjab, Rajputana.

Pandya (2.5): Grow 1 pp. Add 1A @ Bidar. 2A Bidar-Golconda (6,2:2 -1 Chola), 1A Maharashtra-Bijapur.

Cholas (2.5): Grow 0.5. Add 1A @ Andhra. 2A Andhra-Golconda (6,2:3,2 -1 Pandya *)
* Pandya may retreat to Bidar, Bijapur, Karnatak, or Mysore

Mauryans (0.5): Grow 12 pp. Add A @ ___, ___, ___, ___

Score: Blue 10, Yellow 1, Green 0, Purple 0.

BOARD:

Pandya (0.5): 1A @ Bijapur, Golconda*.

Cholas (0): 2A @ Golconda*.

Mauryans (0.5): 4A @ C Asia; 2A @ Gandhara, Gujarat, Lahore; 1A @ Bengal, Bihar, Delhi, Gondwana, Kashmir, Khandesh, Magadha, Malwa, Punjab, Rajputana.

Game transcript and map are posted on the website.



PUERTO RICO

Turns 3-4



Soc

Rebising History!

Turns 4.5-7.1

Ernst

CAST:

Ron Fisher: Gov, Mayor, Hacienda(x), Hospice(x), Indigo(x), Sugar(x), Quarry(x), 0d, 0 VP
Tom Butcher: Settler, Sm Sugar(x), Construction Hut(x), Corn(x), Sugar(x), Quarry(x), 2d, 0 VP, 1 corn
Brad Martin: Sm Warehouse(x), Corn(x), Tobacco(x), Tobacco(_), Coffee(_), 4d, 0 VP
Paul Barrett: Sm Market(_), L Indigo(x), Indigo(x), Quarry(x), Coffee(_), 2d, 0 VP
John Butitta: Sm Market(x), Sm Indigo(x), Indigo(x), Corn(_), 4d, 0 VP, 2 corn

AVAILABLE BUILDINGS: All but Sm Market.

AVAILABLE PLANTATIONS: 5xQuarry(x), Tobacco, Indigo, Sugar, 2xCorn

AVAILABLE ROLES: Builder, Captain(2d), Craftsman, Prospector(1d), Prospector(1d), Settler, Trader.

COLONY SHIP: 5 colonists.

SHIPS: 6-ship, 7-ship, 8-ship

STOCK: 77 colonists, 122 VP, 9 coffee, 9 tobacco, 6 corn, 11 sugar, 11 indigo

TRADING HOUSE: Corn.

... Barrett takes Indigo. Butitta picks Corn. Fisher takes Corn w/ colonist & randomly picks from the stacks (Indigo). Tobacco & Sugar are discarded and Butcher reveals 6 new plantations. Martin chooses *Builder*, and builds Tobacco Storage (-4d). Barrett builds Sm Indigo (0d). Butitta builds Construction Hut (-2d). Fisher builds Sm Indigo (0d). Butcher builds not. Barrett chooses *Prospector* (+2d). Butitta chooses *Captain* (+2d) and places 2 corn on 6-ship (+3 VP). Butcher ships 1 corn (+1 VP).

TURN 4:

STATUS:

Tom Butcher: Gov, Sm Sugar(x), Construction Hut(x), Corn(x), Sugar(x), Quarry(_), 2d, 1 VP
Brad Martin: Sm Warehouse(x), Tobacco St(_), Corn(x), Tobacco(x), Tobacco(_), Coffee(_), 0d, 0 VP
Paul Barrett: Sm Market(_), L Indigo(x), Sm Indigo(_), Indigo(x), Quarry(x), Coffee(_), Indigo(_), 4d, 0 VP
John Butitta: Sm Market(x), Sm Indigo(x), Construction Hut(_), Indigo(x), 2xCorn(_), 4d, 3 VP
Ron Fisher: Hacienda(x), Hospice(x), Sm Indigo(_), Indigo(x), Sugar(x), Quarry(x), Corn(x), Indigo(_), 0d, 0 VP

Governor Butcher chooses *Mayor*, places 1 colonist on the Quarry and the other in San Juan. Martin places colonist Barrett places colonist Butitta places colonist Fisher places colonist Mayor restocks colony ship with 5+ colonists. Martin chooses ...

AVAILABLE BUILDINGS: All but Sm Market & Construction Hut.

AVAILABLE ROLES: Builder, Captain, Craftsman(1d), Prospector(2d), Prospector, Settler, Trader(1d).

AVAILABLE PLANTATIONS: 5xQuarry, Coffee, 2xSugar, Indigo, 2xCorn

COLONY SHIP: 4 colonists.

SHIPS: 6-ship (3 corn), 7-ship, 8-ship

STOCK: 75 colonists, 118 VP, 9 coffee, 9 tobacco, 6 corn, 11 sugar, 11 indigo

TRADING HOUSE: Corn.

STATUS:

Tom Butcher: Gov, Mayor, Sm Sugar(x), Construction Hut(x), Corn(x), Sugar(x), Quarry(x), SJ(1), 2d, 1 VP
Brad Martin: Sm Warehouse(x), Tobacco St(_), Corn(x), Tobacco(x), Tobacco(_), Coffee(_), 0d, 0 VP
Paul Barrett: Sm Market(_), L Indigo(x), Sm Indigo(_), Indigo(x), Quarry(x), Coffee(_), Indigo(_), 4d, 0 VP
John Butitta: Sm Market(x), Sm Indigo(x), Construction Hut(_), Indigo(x), 2xCorn(_), 4d, 3 VP
Ron Fisher: Hacienda(x), Hospice(x), Sm Indigo(_), Indigo(x), Sugar(x), Quarry(x), Corn(x), Indigo(_), 0d, 0 VP

Transcript and map are on the website.

The Cast: R Fisher (F) P Zieske (Z) M Scott (S) K

Wilson (W) R Copeland (C)

4.5 (C): Roll 9. C & Z get 1 ore from d3; S gets 1 lumber in e7; C & F get 1 brick in f3. C trades 1 ore to Z for 1 sheep. C builds one road at c3/d3 (-bl). **SBP:** Z upgrades d2/d3/e3 to a city (-2g, 3o +1 VP).

Turn 5:

5.1 (F): Roll 5. F gets 2 lumber from b3; Z gets 2 grain and F gets 1 grain from e3; W gets 2 grain and S gets 2 grain from f5. Builds roads in b3/c4 and e3/f2 (-2b, -2l).

5.2 (Z): Roll 8. Z gets 2 sheep from d2; W gets two lumber from f3. Z trades 4 sheep for 1 ore.

5.3 (S): Roll 9. Z gets 2 ore from d3, C gets 1; S gets 1 lumber from e7; C & F get 1 brick from f3. Trade 1 lumber to F for 1 brick. Build settlement at f4/f5/g4 (-blg +1 VP). **SBP:** F builds road at b3/b4.

5.4 (W): Roll 11. F gets 1 brick at c3, W gets 2 ore at g5. W trades 1 ore to F for 1 brick. No action.

5.5 (C): Roll 6. W gets 2 lumber from c5; the Robber is at e4. Z gets 1 sheep from h2. No trades. **SBP:** W builds a road f5/g5 (-bl).

Turn 6:

6.1 (F): Roll 5. F gets 2 lumber from b3; Z gets 2 grain and F 1 grain from e3; W and S get 2 grain from f5. F trades 3 lumber for 1 sheep.

6.2 (Z): Roll 7. Z discards 5 cards (g, 2l, o, s), W discards 6 cards (3g, 2l, o), C discards 4 cards (b, 3g). Z moves Robber to f3 and steals ore from C, then converts settlement g3/h2/h3 to City (-2g, 3o, +1 VP).

6.3 (S): Roll 7. No discards. S moves Robber to c5 and steals lumber from W. No action.

6.4 (W): Roll 9. C collects 1 ore and Z collects 2 ore from d3. S collects 1 lumber from e7. C & F collect 1 brick from f3.

6.5 (C): Roll 7. C moves robber to b3 and steals ore from F. C trades 1 ore to F for 1 grain. **SBP:** F builds a settlement @ e2/f2/e3 (-blg +1VP).

COMMODITY STATUS

Player	brick	grain	lumber	ore	sheep	Knights	cards	VP	Other
F	0	1	1	1	0	1	1	4	
Z	0	1	0	2	0	0	0	4	
S	1	2	4	0	0	0	0	4	
W	0	1	2	2	0	0	0	4	
C	1	1	0	2	1	0	0	2	

Turn 7:

7.1 (F): Roll 7. S discards 4 cards (g, 3l). F moves Robber to __ and steals from __.

Development: Robber @ b3.

F: Settlements: c3/e4/f3, b3/c3/c4, a2/b2/b3, e2/f2/e3

Roads: b3/c3, c3/e4, b2/b3, c3/f3, b3/c4, b3/b4

Z: Cities: d2/d3/e3, g3/h2/h3

Roads: d2/d3, g3/h2, c2/d3

S: Settlements: d6/e6/e7, e4/e5/f4, e5/e6/f5, f4/f5/g4

Roads: e6/e7, e5/f4, e5/f5, f4/f5

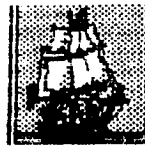
W: Cities: f5/f6/g5, b4/c4/c5

Roads: c4/c5, f5/f6, e6/f5, e5/e6, f5/g5

C: Settlements: f3/g2/g3, d3/d4/c4

Roads: d3/d4, g2/g3, g2/h2, c3/d3

ON DECK



1830: Frueh, Zodda, Zieske
 1835: Hanna, Zieske
 1856: Hanna, Frueh, Zieske
 1870: Zieske, Hanna, Frueh
BLACKBEARD: Zodda, A Bargender, Barrett
BRITANNIA: Zieske
COLONIAL DIPLOMACY: Copeland, Nichols, Anderson, Boyum; need 3 more.
DIPLOMACY: Boyum, Fryling, Nichols, Copeland confirmed; Curtis tffy.
GUNSLINGER: Scott, Fowble, R Fisher; need 4 more
HISTORY OF THE WORLD, Pt 2: Zieske, Morrison, Anderson, Wilson need 1 to 2 more.
KINGMAKER: Deb Anderson, R Fisher, Shacklett, Scott
MACHIAVELLI (Gunboat): Have 3.
MAGIC REALM: Butitta, Deb A
MAHARAJA: Hanna, Zodda, Anderson, Barrett, Morrison
MERCHANT OF VENUS: R Fisher, Deb A
PUERTO RICO: R Fisher, Butitta, Barrett
RUSSIAN CIVIL WAR: Scott
SILVERTON: Zieske, Deb A
WIZARD'S QUEST: A Bargender, R Fisher, Deb A

OTHER POSSIBILITIES: 1829 (N OR S), GODSFIRE, KAMAKURA, MONSTERS RAVAGE
 AMERICA, PLANET MINERS, SAMARAI.

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 DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 4 Mar 05

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$13.25 in Canada, and \$16 overseas) or a token \$1 by e-mail (waived if overseas). A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:
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Source of the Nile

Turn 32



The Cast:

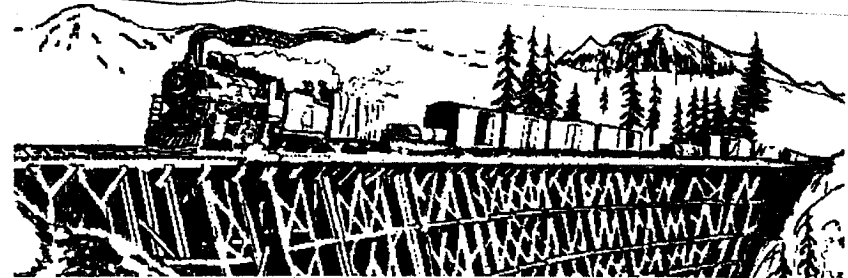
Brad Martin
 Andrew York

Jason Bargender
 Don Chinnery

D&D Anderson

Published: DD12 (lake, +79 acres), DD11 (lake, +75 acres), CC11 (lake, +88 acres), AA13 (veldt, river from 1 and 4 to 2), Z14 (veldt, river from 5 to 4, cataract, waterfall is 350 feet), Z13 (veldt, river from 1 to 2) and tribe L11 (the Mphahlele) in Z13. G24 (jungle, river from 3 to 6), H24 (swamp), G22 (mountain, river begins and extends to 4), H21 (desert, river from 1 to 3, oasis), E22 (veldt, river from 6 to 3), J19 (swamp), J18 (veldt), K18 (veldt), M10 (the Kimbundu) in G22, L15 (the Bagaza) in J19, M36 (the Ruanda in J18, M37 (the Maleconde) in E22. P2 (swamp), O4 (lake, +21 acres), N4 (lake, +33 acres), M1 (the Ankras) in P2, FF8 (mountain, river from 6 to 5, cataract), FF7 (jungle/swamp), EE8 (jungle/swamp), EE9 (mountain, river from 3 to 1, 65 foot waterfall), DD6 (jungle/swamp), GG5 (veldt, river to 1), FF6 (veldt, river from 4 to 1), EE6 (desert, river from 4 to 1), DD6 (veldt, river from 4 to 2, 85 ft waterfall), DD7 (jungle/swamp), M24 (the Gadami) in FF7, and S2 (the Ngubane) in GG5.

Positions still available for fearless explorers. Contact Alan Bargender if interested.



STELLAR CONQUEST

William T. Riker: Due are Movement orders for Turn 43-44.

Kurzon Dax: Orders for Production 16 and movement to Turns 17-20 are due soonest.